



Competition Rules for Juniors (shonen)

Modified in the sake of children's safety. [Last updated in 2001]

[Consequence]

1. Prohibited to:

- a). Grab high grip, back, and belt for more than 2 seconds. When you grab those parts, you MUST go for an attack. [shido]
- b). Go for drop-knee seoi-nage landing on both knees [chui or higher penalty]
- c). Grab leg/foot of opponent without having grips (techniques such as morote-gari from distance are banned) [chui or higher penalty]
- d). Apply kansetsu-waza and all of shime-waza (Under 13) [chui or higher penalty]
- e). Apply kansetsu-waza and sankaku-jime (Under 16) [chui or higher penalty]

2. Banned techniques are:

- a). Kani-basami [Hansoku-make]
- b). Makikomi [chui or higher penalty]
- c). Clothesline when you do osoto-gari, harai-goshi, etc. [chui or higher penalty]
- d). Morote-gari [chui or higher penalty]
- *f). Ura-nage (Under 13) [chui or higher penalty]

3). Not allowed to put too much pressure on opponent's neck and spines. [Shido or higher penalty]

4). In ne-waza the referee calls "mate!" when defender stands up on their knees.

5). The referee has a right to call 'Ippon' when a good shime-waza is applied before defender taps/passese out.